

Toastmasters Contest participation and roles: How they fit into Pathways

International Speech Contest Speech could fit...

L1 Projects:	L2 Projects	L3 Projects
Ice Breaker (required for all Paths)	Introduction to TM Mentoring (required for all Paths)	Connect with Storytelling (elective for all Paths)
Evaluation and Feedback S1/S2 (required for all Paths)	Understanding your Communication Style (required in 5 Paths)	Connect with Your Audience (required for EH & IP; elective all other Paths)
Researching and Presenting (required for all Paths)	Understanding your Leadership Style (required in 8 Paths)	Effective Body Language (required for PM; elective for all other Paths)
		Inspire Your Audience (elective for all Paths)
		Persuasive Speaking (required for PM)
		Understanding Vocal Variety (elective for all Paths)
		Using Descriptive Language (elective for all Paths)

Coach for the Contest Chair could fit...

L4 Improvement Through Positive Coaching (required for EC)

L4 Mentoring (available to all Paths after L2)

Key to Abbreviations

L1, L2, L3, L4, L5=Level 1, Level 2, Level 3, Level 4, Level 5 in Pathways

TM=Toastmasters

S1, S2=Speech 1, Speech 2

Paths:

DL=Dynamic Leadership

EC=Effective Coaching

EH=Engaging Humor

IP=Innovative Planning

LD=Leadership Development

MS=Motivational Strategies

PI=Persuasive Influence

PM=Presentation Mastery

SR=Strategic Relationships

TC=Team Collaboration

VC=Visionary Communication

Contest Chair role could fit...

L2 Managing Time (required for LD)

L3 Planning and Implementing (required for LD)

L3 Successful Collaboration (required for TC)

L3 Develop a Communication Plan (required for VC)

L4 Leading Your Team (required for LD)

L4 Manage Projects Successfully (required for IP; elective for all other Paths)

L4 Motivate Others (required for MS & TC)

L5 Manage Successful Events (required for LD)

L5 High Performance Leadership (for Area/Division contests)
(required for EC, IP, PI; elective for all other Paths)

Contest TMOD role could fit...

L3 Deliver Social Speeches (elective for all Paths)

L4 Manage Online Meetings (elective for all Paths)

Contest Chief Judge role could fit...

L3 Develop a Communication Plan (required for VC)

L4 Leading Your Team (required for LD)

L4 Manage Projects Successfully (required for IP; elective for all other Paths)

Contest Zoom Master role could fit...

L4 Manage Online Meetings (elective for all Paths)

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Where to find resources on D37toastmasters.org

Go to Events & Programs→Speech **Contests** “How do I begin planning my contest?” Contest Project Plan (Contest planning spreadsheets)

Also see “Overview and Roles”, access to the Rules Booklet, “Scripts”, Briefings, and Forms for each contest (Contest Kits)

Contestants and contest officials are expected to be familiar with the current Toastmasters Contest Rule Book. You must know what is in it to ensure contests are conducted in a fair and equitable manner!!

Resources→ **Pathways** Resources

Box 1: “Path Summaries” Brief descriptions of each path

Box 4: “Paths and Core Competencies” Comparison of Paths (1 Path per page)—You may want to staple the page for your Path inside a file folder for all the documents related to that Path, for planning, and to note which projects you have done, when/where, and who evaluated (Remember, you can do projects out of order)

Box 4: “Path and Project Matrix” shows what is required/elective for all Paths

Spring Contests: D37 rules allow 2 IS contestants AND 2 TT contestants to represent each club in the Area contest for areas with 4 or fewer clubs (E.G. Areas 3, 4, 11). Divisions with 4 or fewer Areas (E.G. Division A) also advance 2 contestants from each Area contest to Division. All members (except District officers/candidates) are eligible to compete in TT contest. For IS, the member must have completed Levels 1&2 in a Path or 6+speeches in Competent Communicator manual of legacy education program. Club contestants for Area contests may be identified by whatever means the club chooses (volunteer, club contest, etc.).

Key to Abbreviations

D37=District 37

IS=International Speech

TT=Table Topics

G,Y,R=Green, Yellow Red

Contest Roles (it takes about 15 people + contestants):

1 Contest Chair (CC): organizer contest, recruits, verifies qualifications, briefs various roles (collaboration with CJ); reports results to next level

1 Contest Toastmaster: emcee of the event (Contest TMOD/CTMOD), briefs contestants, opens/welcomes, manages flow of contest event, interviews contestants, distributes awards, recognize dignitaries

1 Chief Judge (CJ): recruits & verifies qualification/ethics of all judges, briefs judges, briefs ballot counters, timers, SAAs (per D37: must be “trained” for Area and beyond)

5 Voting Judges: use judging forms to identify contestants in first, second, third place—ballots are sent to CJ/ballot counters; anonymous (known only to the CJ and CC); briefed by CJ; (must be “trained” for Area and beyond; need 7 for Division and beyond)

1 Tie-breaking Judge: known only to CJ; ranks all contestants, sends ballot to CJ for use only in case of a tie (does not attend briefings) (per D37: must be “trained” for Area and beyond)

2 Timers: primary and back-up; must be visible to contestants; use colored backgrounds (G, Y, R) and a timing device; signal contestants (for IS: 5,6,7 min; for TT: 1:00, 1:30, 2:00), submit timing reporting forms to CJ

2 Ballot Counters: unidentified; once the judges have all completed their ballots, the BC and CJ tabulate results and report to CM (and CTMOD)

1 Sergeant-at-Arms (SAA) + 1 Assistant SAA: controls access to meeting room by co-host w/ZM, opens the contest, adjourns; protects contestants from disruptions; goes into breakout room with waiting contestants

1 Zoom Master (ZM) prepares zoom room, moves people into breakout rooms for briefings, ballot counting, etc.; contestants moved in/out of breakout rooms as needed for contests (TT), may assist with technical issues, mute/unmute/problem-solve for officials/contestants